

An efficient protocol for secure communication in Wireless Ad Hoc Networks

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Abstract: A spontaneous Ad Hoc networks are formed by a group of mobile terminals placed in a closed location used for communication and sharing resources and services, An authenticated protocol is a self- configured secure protocol that is used to create the network and share the services without any infrastructure. This protocol include all functions need to operate without any external support. This authentication protocol runs on the basis of the symmetric or asymmetric scheme and the trust between the users. This trust will create based on direct contact between the users. proposed protocol is an automated one which can create the network itself and share the services through that network securely without any infrastructure. This authenticated network not only allows sharing the services but also starting new services among the existing users in network in secured way. To create impulsive wireless Ad Hoc networks which is used to exchange the initial data and the secret keys? This protocol is also used for intruder detection that is detecting malicious nodes in the network. This Ad Hoc network increases the performance of the system and provides the security in the wireless Ad Hoc networks.

Keywords: Authenticated protocol, Impulsive network, Ad Hoc, Security, Intrusion detection

1. INTRODUCTION

A wireless Ad Hoc Network is a connection of wireless mobile nodes used for transferring data between without any pre-existing infrastructure. Ad Hoc networks are not depending on any other third party for communication. Laptop, computers and personal digital assistants(PDA'S) that communicate directly with each other these are some examples of mobilenodes/terminal in Ad Hoc network. In the Ad Hoc network nodes are of mobile, but can also consist of stationary nodes, such as access points to the Internet. Semi mobile nodes are usually for deploy relay points in which might be needed temporarily. Wireless networking is an emerging technology that allows users to access services and information electronically, regardless of their geographic position [2].

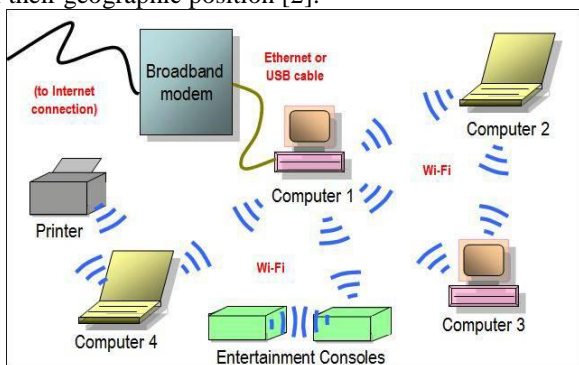


Figure 1: Wireless Ad Hoc Network

There are five key challenges in wireless Ad Hoc networks. They are:

1. Network boundaries must be poorly defined
2. The network is not planned before
3. Hosts are not pre-configured earlier
4. There are no central servers in the network
5. Users may not be experts

There are some characteristics for impulsive networks:

1. Wireless communication
2. Mobility
3. Do not need infrastructure
4. but can use it, if available
5. small, light equipment

Intrusion detection system (IDS) [3] plays an important role in detecting different types of attacks. In general, the main function of intrusion detection system is to protect the network, analyze and find out intrusions among audit and normal audit data, and this can be considered as a classification problem. Intrusion detection system can be mainly classified into two methods i.e. misuse detection and anomaly detection n methods based on detection method. The misuse detection method runs on database of well-known attack signatures; the system stores patterns (or signatures) of known attacks and uses them to compare with the actual actions. Anomaly-based intrusion detection is another process to intrusion detection. Anomaly detection works on the principle that "attack behavior" is somewhat different from "normal user behavior". There are some Anomaly detection algorithms that have the advantage over a signature-based detection that they can also detect novel attacks. In spite of this, Anomaly detections methods are able to detect new types of intrusions, most of these anomaly-based IDSs affected from a high rate of false alarms due to a shortage in their discrimination ability.

2. RELATED WORK

A wireless Ad Hoc Network is a connection of wireless mobile nodes used for transferring data between without any pre-existing infrastructure. Ad Hoc networks are not depending on any other third party for communication. It is important because of their independence of pre-existing

fixed infrastructure and can be quickly deployed when needed and inexpensively too. Due to their independence of pre-existing infrastructure and pre-configuration there exist many problems. Some of them are solved as explained below

One of the main problems when configuring Ad Hoc networks is that in these networks they don't have a central server with all the information of the network. If a new user wants to become as a part of a network he must configure his device firstly. So, Raquel Lacuesta Gilaberte and Lourdes Peñalver Herrero [6] proposed a distributed protocol to network data configuration based on the use of diffusion tools (multicast/broadcast) and where the user's intervention isn't necessary. The protocol focuses on IPv4 link-local addresses configuration to make the creation of MANETs (Mobile Ad Hoc Networks). The proposed protocol is based on the use of a distributed service among the devices that form the network, which allows us to configure the nodes of an Ad Hoc network in an automatic form. In this the node's IP addresses configuration will have two main phases: first, a local connection address must be generated by the node which wants to form part of the network, second, the not duplicity of the proposed IP must be checked by one of the nodes that are already part of the network, to perform this checking the node must use broadcast/multicast techniques sending a packet which was configured with the proposed IP as target node. If a node is already using this IP, it responds to the source node, in this case the IP can't be used by the new node and it has to generate a new IP proposal. This protocol is efficient only where nodes can have limited resources and the network can have a dynamic topology.

L.M Feeney [7] discussed about the automatic/dynamic configuration, security and peer to peer operation. In automatic/dynamic configuration there are two existing technologies being developed within the Internet Engineering Task Force (IETF) that can be leveraged to implement this: IPv6 stateless address configuration and zero configuration networking. In security, Authentication in the spontaneous network can leverage the fact that the network is created by people, who inherently implement complex trust models while interacting with each other. In peer to peer operation Jet File is a distributed file system mainly depends on peer-to-peer communication. Nodes share data with each other without using any central server. The function that is not delegated to the participating nodes is keeping track of the latest version of each file.

Marc Danzeisen [8] implemented a cellular framework for successful spontaneous network establishment. This offers a dashboard-like tool, which can, with the help of a cellular network, ease the formation of spontaneous networks among heterogeneous nodes. Furthermore the provided implementation is able to secure the acquired communication links in the spontaneous network and therefore protect the exchanged information against possible abuse.

Mostly the mobile Ad Hoc networks does not implement any network access control, leaving these networks vulnerable to resource consumption attacks, where the malicious node injects packets into the network. It's main goal of depleting the resources of the nodes relaying the packets. To avoid or prevent such intruder attacks, it is necessary to maintain authentication mechanisms that allows only the authorized nodes that can inject traffic into the network. So S. Zhu, Xu [1] presented LHAP a light-weight scalable authentication protocol for Ad Hoc networks. LHAP works based on two techniques: (i) one-way key chain and TESLA for packet authentication and for reducing the overhead for establishing trust among nodes and (ii) hop-by-hop authentication for verifying the authenticity of all the packets transmitted in the network. The security of LHAP is analyzed and shown LHAP is a lightweight security protocol through detailed performance analysis.

Fundamental aspect in wireless network creation & wireless communication is use of security so a secure protocol is proposed by Raquel Lacuesta [5] for spontaneous wireless Ad Hoc network creation which uses an hybrid public, private key scheme and the trust between users in order to a exchange the secret keys and exchange the initial data that will be used to encrypt the data. It presents a secure protocol for routing purposes, based on trust. It presents two secure and energy-saving spontaneous Ad Hoc protocols used for wireless mesh client networks where two different security levels i.e weak and strong are taken into account in the path when information is transmitted between users.

The proposed protocol is more efficient than previous secure protocol. In these Ad Hoc networks intruders who enter into the network are detected in our paper.

3. WORKING OF PROTOCOL

This authentication protocol is used to create and manage the distributed and decentralized impulsive networks with small interaction of user and integration of distinct devices (mobile phones, laptops, PDA'S etc.). Cooperation between distinct devices provides different services like security, data delivery, group transmission etc. In order to create an impulsive network, follow the steps mentioned below:

- 3.1. Joining a new node
- 3.2. Accessing the services
- 3.3. Constructing trust chain

3.1. Joining a new node

Network based Intrusion Detection System (NIDS) is used to create a new node and join it to an existing node by following respective procedures given by host. After joining the node, they are provided with an IDC (Identity card) and certificate. This IDC contains both public key and private key, whereas public key contain user information like user name, user id, IP address etc. and private key contain user signature. The certificate authority

can be given by any one of the node already present in the network, so it enables us to build a distributed certification authority among trusted nodes.

For example, if node B wants to join the network, then it has to generate a network key, after that we have to check whether there is a new network connection or not. If yes, exchange the IDC with node A then the node B is authenticated, and check for whether it agree transmission protocols and speed or not. If yes, IP assignment is done then check whether there is any IP duplication or not. If there is any duplicate IP address then the process will begin again as shown in algorithm below.

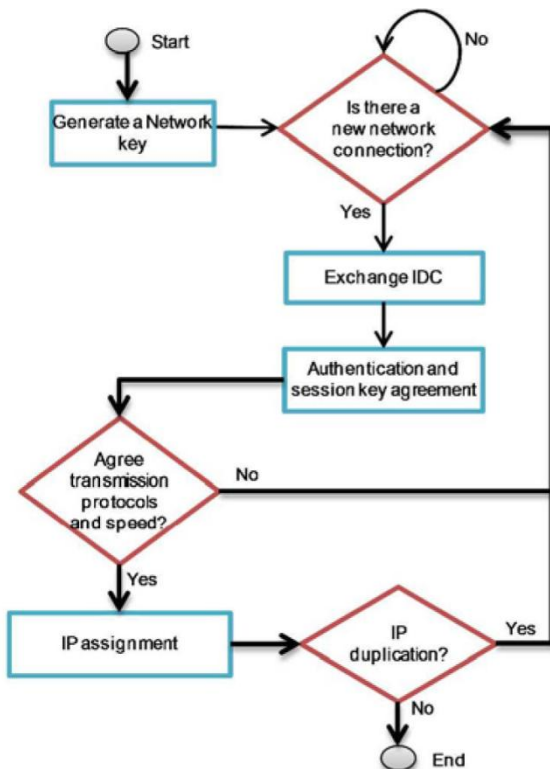


Figure2: Algorithm for joining a new node in network

3.2. Accessing the services

All the nodes present in the network has the agreement with each other for accessing the services. A node can ask other devices to know available services. Those services can be discovered by Web Services Description Language. This impulsive networks does not use any central server, but other service discovery mechanisms are used[4]. To transform the information between users the fault tolerance is based on the routing protocol. Services provided by a are accessible only if there is a path to A, if there is no path to A the service will automatically get disappear [7].

Each and every node present in the network can request the services from all the other nodes that it trusts. The trust is developed only when there is a direct contact between users. A request to several nodes is made through diffusion processes. When the data or information cannot be received through these nodes, it can then ask other

nodes. The information in network can also be updated by sending requests from one node to other. The reply will contain the IDC's of all nodes in the network. Authentication is provided to the information sent by these nodes. If the information is received from a trusted node then its validity is also done, since trusted nodes have been responsible for authenticating their previous certificates. So, by this method any type of service can be implemented securely.

3.3. Constructing trust chain

We consider only two trust levels in the system, either trust or does not trust. Node A either trusts or does not trust another node B. The user interface of application installed in the device asks B to trust A when it receives the validated IDC (Identity card) from A. Trust relationship can be asymmetric. If node A did not generate trust level with node B directly, it can be established through trusted chains network, e.g., if A node trusts C node and C node trusts B node, then A node may trust B node.

Trust level can change over time depending on the node's behavior. Thus, node A may or may not trust node B though A still trusts C and C trusts B. It can also stop trusting if it discovers that previous trust chain does not exist in the network anymore.

4. PROTOCOL IMPLEMENTATION

Proposed system is complete self-configured secure protocol that is able to create the network and share the services without any infrastructure. We have designed the intrusion detection schema for detecting and isolating the malicious nodes in the network using the logical identity (LID) and identity card (IDC) and certificate (Cij).

Security management is based on symmetric key encryption schema and public key infrastructure. Symmetric key is used to cipher the confidential messages between the trust users, in proposed system advanced encryption standards (AES) algorithm is used for symmetric encryption, this offers high security in the network so no intruders can access the data.

IDC contains public components like public key, user information and signature. User signature is generated using SHA1 algorithm and private components contain private key, certificate Cij of user i contains IDC and j's signature who is trusted user in network so by this protocol we can avoid the intruders in the network.

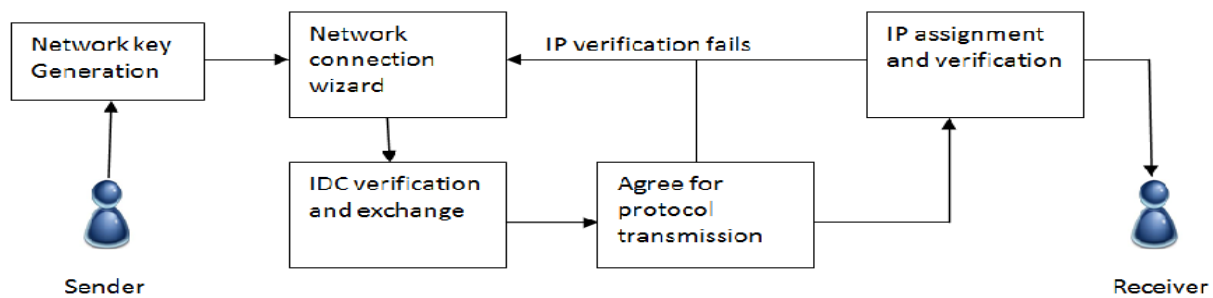
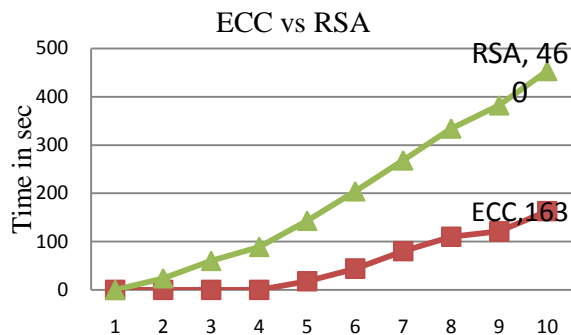


Figure 3: Architecture for new node creation in secured Ad Hoc network.

5. PERFORMANCE ANALYSIS

This protocol use AES algorithm is replacement for DES algorithm for symmetric cryptography, ECC(160 bits) is replacement for RSA(1024 bits) algorithm for asymmetric cryptography. The protocol has been developed using Java programming whose mobility interoperability, and multiplatform features are very useful to deploy the protocol. This protocol may work on devices with limited resources, we have used a Java variant called Java 2 Platform, Micro Edition (J2ME).



6. CONCLUSION

In this system designed an authenticated protocol for impulsive wireless Ad Hoc network, which allows creation and management of the network without any infrastructure. The security is established based on the face to face contact between the users to avoid the intruder's i.e. malicious nodes in the networks intruders cannot access the services. To transfer the information between users we used the symmetric/asymmetric schemes this allows the secure communication between the end users and it increases the performance of the system and security. The protocol work is improved by adding some new features such as an intrusion detection mechanism and a distributed Domain Name Service by using the LID and IP of the nodes.

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